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Types.ecl
Common Type definitions for TextVectors bundle

Internal
Types

Common Type definitions for TextVectors bundle

Children

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2. t_SentId : Type definition for a Sentence Id attribute
3. t_TextId : Type definition for an attribute that can hold either a Word Id
4. t_Vector : Type definition for a vector attribute (used for Word or Sentence Vectors)
5. t_Word : Type definition for the text of a Word
6. t_Sentence : Type definition for the text of a Sentence
7. t_ModRecType : Enumeration of the record type for a Text Model
8. Sentence : Dataset Record to hold a Sentence
9. SentInfo : Sentence Information record, including the sentence vector
10. Word : Dataset Record to hold a Word
11. WordInfo : Dataset record to hold information about a word, including its vector, number of occurrences in the corpus, and discard probability
12. Vector : Dataset record to hold a sentence or word vector
13. TextMod : Record definition for the TextVectors Model
14. Closest : Used to return a set of closest items (words or sentences) for each of a given set of items to match
15. TrainStats : Record to hold the return values from GetTrainStats function

---

**T_WORDID** t_WordId

Types

| t_WordId |

Type definition for a Word Id attribute

**RETURN** UNSIGNED4

---

**T_SENTID** t_SentId

Types

| t_SentId |

Type definition for a Sentence Id attribute.

**RETURN** UNSIGNED8

---

**T_TEXTID** t_TextId

Types

| t_TextId |

Type definition for an attribute that can hold either a Word Id. or a Sentence Id.
T_VECTOR t_Vector

Types

| t_Vector |

Type definition for a vector attribute (used for Word or Sentence Vectors).

RETURN SET ( REAL8 ) —

T_WORD t_Word

Types

| t_Word |

Type definition for the text of a Word.

RETURN STRING —

T_SENTENCE t_Sentence

Types

| t_Sentence |

Type definition for the text of a Sentence.
T_MODRECTYPE t_ModRecType

Types

| t_ModRecType |

Enumeration of the record type for a Text Model.

RETURN UNSIGNED1 —

SENTENCE Sentence

Types

| Sentence |

Dataset Record to hold a Sentence.

FIELD sentId ||| UNSIGNED8 — The numeric record id for this sentence.
FIELD text ||| STRING — The text content of the sentence.

SENTINFO SentInfo

Types

| SentInfo |

Sentence Information record, including the sentence vector.
FIELD sentenceId ||| UNSIGNED8 — The numeric record id for this sentence.
FIELD text ||| STRING — The text content of the sentence.
FIELD vec ||| SET ( REAL8 ) — The Text Vector for the sentence.

WORD Word

Types \n
| Word |

Dataset Record to hold a Word.

FIELD id ||| UNSIGNED4 — The numeric record id for this word.
FIELD text ||| STRING — The text content of the word.

WORDINFO WordInfo

Types \n
| WordInfo |

Dataset record to hold information about a word, including its vector, number of occurrences in the corpus, and discard probability.

FIELD wordId ||| UNSIGNED4 — The numeric record id for this word.
FIELD text ||| STRING — The text content of the sentence.
FIELD occurs ||| UNSIGNED4 — The number of times this word occurs in the Corpus.
FIELD pdisc ||| REAL8 — The computed probability of discard, based on the frequency of the word in the corpus.
FIELD vec ||| SET ( REAL8 ) — The Text Vector for the word.
**VECTOR Vector**

Types \\

| Vector |

Dataset record to hold a sentence or word vector.

**FIELD id ||| UNSIGNED4 — The record id for this vector.**

**FIELD vec ||| SET ( REAL8 ) — The contents of the vector.**

**TEXTMOD TextMod**

Types \\

| TextMod |

Record definition for the TextVectors Model. Text Model contains both the word and sentence vectors for the trained corpus.

**FIELD typ ||| UNSIGNED1 — The type of the record – Word or Sentence (see t_ModRecType above).**

**FIELD id ||| UNSIGNED8 — The id of the word or sentence.**

**FIELD text ||| STRING — The textual content of the item (word or sentence).**

**FIELD vec ||| SET ( REAL8 ) — The vector for the word or sentence.**

**CLOSEST Closest**

Types \\

| Closest |
Used to return a set of closest items (words or sentences) for each of a given set of items to match. Closest contains the set of closest items, while Similarity is the cosine similarity between the text sentence and each of the closest items. For example, Similarity[1] is the Cosine similarity between Text and Closest[1]. Likewise for each of the K items in Closest and Similarity.

FIELD id ||| UNSIGNED8 — The id of the word or sentence.
FIELD text ||| STRING — The text of the word or sentence
FIELD closest ||| SET ( STRING ) — The text of the K closest words or sentence.
FIELD similarity ||| SET ( REAL8 ) — The cosine similarity between this word / sentence and each of the K closest words or sentences. This set corresponds 1:1 to the contents of the ‘closest’ field.

---

TRAINSTATS TrainStats

Types \n
| TrainStats |

Record to hold the return values from GetTrainStats function. This records describes the set of parameters used for the current training session.

FIELD vecLen ||| UNSIGNED4 — The dimensionality of the word and sentence vectors.
FIELD nWeights ||| UNSIGNED4 — The number of weights needed to train the word vectors.
FIELD nSlices ||| UNSIGNED4 — The number of slices used to hold the weights.
FIELD sliceSize ||| UNSIGNED4 — The number of weights in each weight Slice.
FIELD nWords ||| UNSIGNED4 — The number of words in the vocabulary including N-Grams.
FIELD nSentences ||| UNSIGNED8 — The number of sentences in the Corpus.
FIELD maxNGramSize ||| UNSIGNED4 — The maximum N-Gram size to consider.
FIELD nEpochs ||| UNSIGNED4 — The maximum number of epochs for which to train. Zero (default) means auto-compute.
FIELD negSamples ||| UNSIGNED4 — The number of negative samples used in training for each training sample.
FIELD batchSize ||| UNSIGNED4 — The batch size used to train the vectors. Zero (default) indicates auto-compute.
<table>
<thead>
<tr>
<th>FIELD</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>minOccurs</td>
<td>UNSIGNED4</td>
<td>The minimum number of occurrences in the Corpus in order for a word to be</td>
</tr>
<tr>
<td></td>
<td></td>
<td>considered part of the vocabulary.</td>
</tr>
<tr>
<td>maxTextDist</td>
<td>UNSIGNED4</td>
<td>The maximum number of edits (in edit distance) to make in matching a</td>
</tr>
<tr>
<td></td>
<td></td>
<td>previously unseen word to a word in the vocabulary.</td>
</tr>
<tr>
<td>maxNumDist</td>
<td>UNSIGNED4</td>
<td>The maximum numeric distance to consider one previously unseen number a</td>
</tr>
<tr>
<td></td>
<td></td>
<td>match for a number in the vocabulary.</td>
</tr>
<tr>
<td>discardThreshold</td>
<td>REAL4</td>
<td>Words with frequency below this number are never discarded from training</td>
</tr>
<tr>
<td></td>
<td></td>
<td>data. Words with frequency above this number are stochastically sampled,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>based on their frequency.</td>
</tr>
<tr>
<td>learningRate</td>
<td>REAL4</td>
<td>The learning rate used to train the Neural Network.</td>
</tr>
<tr>
<td>upb</td>
<td>UNSIGNED4</td>
<td>Updates per batch. The approximate number of weights that are updated</td>
</tr>
<tr>
<td></td>
<td></td>
<td>across all nodes during a single batch.</td>
</tr>
<tr>
<td>upbPerNode</td>
<td>UNSIGNED4</td>
<td>Updates per batch per node. The number of weights updated by each node</td>
</tr>
<tr>
<td></td>
<td></td>
<td>during a single batch.</td>
</tr>
<tr>
<td>updateDensity</td>
<td>REAL4</td>
<td>The proportion of weights updated across all nodes during a single batch.</td>
</tr>
<tr>
<td>udPerNode</td>
<td>REAL4</td>
<td>The proportion of weights updated by a single node during a single batch.</td>
</tr>
</tbody>
</table>
## Table of Contents

<table>
<thead>
<tr>
<th>File</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Corpus.ecl</td>
<td>Analyze a corpus of sentences to support vectorization activities</td>
</tr>
<tr>
<td>svTrainNN.ecl</td>
<td>Neural Network Training for SentenceVectors</td>
</tr>
<tr>
<td>svUtils.ecl</td>
<td>Various utility functions used by TextVectors</td>
</tr>
<tr>
<td>Weights.ecl</td>
<td>Module to perform calculations to manage the weights, and their storage as slices</td>
</tr>
</tbody>
</table>
Analyze a corpus of sentences to support vectorization activities.

Tokenizes sentences into words, provides a Vocabulary of unique words, and supports conversion of sentences into training data.

- **PARAMETER**  
  **wordNGrams**  
  The maximum sized Ngram to generate. 1 indicates unigrams only. 2 indicates unigrams and bigrams. 3 indicates uni, bi, and trigrams. Defaults to 1 (unigrams only).

- **PARAMETER**  
  **discThreshold**  
  Discard threshold. Words with frequency greater than or equal to this number are probabilistically discarded based on their frequency. Words with frequencies below this threshold are never discarded (Default .0001).

- **PARAMETER**  
  **minOccurs**  
  Words that occur less than this number of times in the corpus are eliminated (Default 5). Words with very few occurrences in the corpus may not get properly trained due to lack of context.
PARAMETER dropoutK ||| UNSIGNED4 — The number of n-grams to drop from a sentence (per Sent2Vec paper). Default 3.

PARAMETER sentences_in ||| TABLE ( Sentence ) — No Doc

Children

1. sentences : Return a dataset of Sentences, distributed evenly
2. getNGrams : Produce a series of n-grams from the set of words in a sentence
3. sent2wordList : Convert a sentence to a list of words (including n-grams if requested)
4. tokenizedSent : Each sentence transformed to a word list
5. VocabSize : The size of the vocabulary
6. wordCount : No Documentation Found
7. Vocabulary : The set of all the unique words in the corpus
8. wordIdList : No Documentation Found
9. WordList2WordIds : Convert a list of textual words making up a sentence to a set of ids representing each word’s wordId in the vocabulary
10. GetTraining : Generate training data based on the corpus
11. NegativesTable : Negatives Table is a record containing the discard probability of each word in the vocabulary as a single SET, indexed by the wordId

---

SENTENCES sentences

Corpus \[

| sentences |

Return a dataset of Sentences, distributed evenly.
**GETNGRAMS** getNGrams

Corpus \n
<table>
<thead>
<tr>
<th>SET OF VARSTRING</th>
<th>getNGrams</th>
</tr>
</thead>
<tbody>
<tr>
<td>(SET OF VARSTRING words, UNSIGNED4 ngrams, UNSIGNED4 dropoutk = 0)</td>
<td></td>
</tr>
</tbody>
</table>

Produce a series of nGrams from the set of words in a sentence. For example, if the parameter ngrams is three, it will produce the set of Bigrams (i.e. 2grams) as well as the set of Trigrams (i.e. 3grams). Ngrams are formatted as _Word1_ _Word2_ _Word3_. Given the sentence ['the', 'quick', 'brown', 'fox'] and ngrams set to 3, it will return: ['_the_quick', '_quick_brown', '_brown_fox', '_the_quick_brown', '_quick_brown_fox'].

**PARAMETER**
- **words** ||| SET ( VARSTRING ) — No Doc
- **ngrams** ||| UNSIGNED4 — No Doc
- **dropoutk** ||| UNSIGNED4 — No Doc

**RETURN** SET ( VARSTRING )

---

**SENT2WORDLIST** sent2wordList

Corpus \n
<table>
<thead>
<tr>
<th>DATASET(WordList)</th>
<th>sent2wordList</th>
</tr>
</thead>
<tbody>
<tr>
<td>(DATASET(Sentence) sent)</td>
<td></td>
</tr>
</tbody>
</table>

Convert a sentence to a list of words (including n-grams if requested). Strip out punctuation, cleanup whitespace, and split the words.

**PARAMETER**
- **sent** ||| TABLE ( Sentence ) — No Doc

**RETURN** TABLE ( { UNSIGNED4 sentId , SET ( STRING ) words } )
Each sentence transformed to a word list.

The size of the vocabulary

No Documentation Found

Vocabulary
Vocabulary

The set of all the unique words in the corpus. Note: returned vocabulary is distributed by \( \text{HASH32(text)}\), and sorted by text.

```
RETURN TABLE ( { UNSIGNED4 wordId , STRING text , UNSIGNED4 occurs ,
REAL8 pdisc , SET ( REAL8 ) vec } ) —
```

---

**WORDIDLIST**  wordIdList

Corpus \ 

```
| wordIdList |
```

No Documentation Found

**FIELD**  sentid  ||| UNSIGNED4 — No Doc  
**FIELD**  ord  ||| UNSIGNED2 — No Doc  
**FIELD**  wordids  ||| SET ( UNSIGNED4 ) — No Doc  
**FIELD**  pdisc  ||| REAL4 — No Doc

---

**WORDLIST2WORDIDS**  WordList2WordIds

Corpus \ 

```
<table>
<thead>
<tr>
<th>DATASET(wordIdList)</th>
<th>WordList2WordIds</th>
</tr>
</thead>
<tbody>
<tr>
<td>(DATASET(WordList) sent)</td>
<td></td>
</tr>
</tbody>
</table>
```

Convert a list of textual words making up a sentence to a set of ids representing each word’s wordId in the vocabulary.

**PARAMETER**  sent  ||| TABLE ( WordList ) — No Doc
GETTRAINING  GetTraining

Corpus \n
<table>
<thead>
<tr>
<th>DATASET(TrainingDat)</th>
<th>GetTraining</th>
</tr>
</thead>
</table>

Generate training data based on the corpus. Each record is a main word and a set of context words (words that occur with that word in a sentence).

NEGATIVESTABLE  NegativesTable

Corpus \n
| NegativesTable |

Negatives Table is a record containing the discard probability of each word in the vocabulary as a single SET, indexed by the wordId. It is not currently used but is left here for possible future use.
SVTRAINNN svTrainNN

STREAMED DATASET(SliceExt) svTrainNN

(STREAMED DATASET(SliceExt) wts, STREAMED
DATASET(trainingDat) train, UNSIGNED4 slicesize,
UNSIGNED4 nWeights, UNSIGNED4 numwords, UNSIGNED4 dim,
UNSIGNED4 mbsize, REAL lr, UNSIGNED4 negsamp)

Neural Network Training for SentenceVectors.

Train specialized SentenceVector neural network given a batch of training data. Takes in weights as a set of weights slices (SliceExt), and returns a set of weight adjustments, also formatted as slices.

PARAMETER wts ||| TABLE ( SliceExt ) — The weights slices.
PARAMETER train ||| TABLE ( TrainingDat ) — The batch of training data formatted as a main word and set of context words.
PARAMETER slicesize ||| UNSIGNED4 — The maximum number of weights in a slice.
PARAMETER nWeights ||| UNSIGNED4 — The total number of weights across all slices.
PARAMETER numwords ||| UNSIGNED4 — The number of words in the vocabulary.
PARAMETER \textbf{dim} \quad \text{UNSIGNED4} — The dimensionality of the vectors being trained

PARAMETER \textbf{mbsize} \quad \text{UNSIGNED4} — The number of training records in the mini-batch.

PARAMETER \textbf{lr} \quad \text{REAL8} — The learning rate to use for this batch.

PARAMETER \textbf{negsamp} \quad \text{UNSIGNED4} — The number of negative samples to choose for each main word.

\begin{verbatim}
RETURN \textbf{TABLE ( SliceExt )} — weight updates as DATASET(SliceExt). Note that these are additive changes to the weights, not the final weight values.
\end{verbatim}
svUtils

Various utility functions used by TextVectors

Children

1. normalizeVector : Normalize a vector by dividing by its length to create a unit vector
2. calcSentVector : Calculate a Sentence Vector by taking the average of the word vectors for all words in the sentence
3. cosineSim : Cosine similarity \(a\) and \(b\) are unit vectors
4. isNumeric : Returns TRUE if a string represents a number (integer)
5. numDistance : Calculates the numeric distance between two numeric strings as \(\text{ABS}(n1 - n2)\)
6. addVecs : Implements \(\text{vec1} + (\text{vec2} \times \text{multiplier})\) Allows (potentially) scaled addition of vectors as well as subtraction (using a negative multiplier)
**NORMALIZEVECTOR** normalizeVector

```plaintext
svUtils \n
<table>
<thead>
<tr>
<th>t_Vector</th>
<th>normalizeVector</th>
</tr>
</thead>
<tbody>
<tr>
<td>(t_Vector vec)</td>
<td></td>
</tr>
</tbody>
</table>
```

Normalize a vector by dividing by the its length to create a unit vector.

**PARAMETER** vec ||| SET ( REAL8 ) — No Doc

**RETURN** SET ( REAL8 ) —

---

**CALCSENTVECTOR** calcSentVector

```plaintext
svUtils \n
<table>
<thead>
<tr>
<th>t_Vector</th>
<th>calcSentVector</th>
</tr>
</thead>
<tbody>
<tr>
<td>(t_Vector wordvecs, UNSIGNED2 veclen)</td>
<td></td>
</tr>
</tbody>
</table>
```

Calculate a Sentence Vector by taking the average of the word vectors for all words in the sentence.

**PARAMETER** wordvecs ||| SET ( REAL8 ) — A concatenated set of vectors for all the words in the sentence.

**PARAMETER** veclen ||| UNSIGNED2 — The length of each word vector and the resulting sentence vector.

**RETURN** SET ( REAL8 ) —

---

**COSINESIM** cosineSim

```plaintext
svUtils \n```
Cosine similarity a and b are unit vectors. Theta is the angle between vectors. Cosine similarity is Cos(theta). Cos(theta) = (a . b) / (L2Norm(a) * L2Norm(b)) Note: a . b = L2Norm(a) * L2Norm(b) * Cos(theta) Since we assume the inputs to be unit vectors, the norms will be 1. We therefore simplify the calculation to a . b.

**PARAMETER**  

- **a_in** ||| SET (REAL8) — No Doc  
- **b_in** ||| SET (REAL8) — No Doc  
- **veclen** ||| UNSIGNED4 — No Doc

**RETURN**  

REAL8 —

---

**ISNUMERIC**  

**isNumeric**

svUtils \ 

**BOOLEAN**  

- **isNumeric**
  
  (STRING instr)

Returns TRUE if a string represents a number (integer). Otherwise FALSE.

**PARAMETER**  

- **instr** ||| STRING — No Doc

**RETURN**  

BOOLEAN —

---

**NUMDISTANCE**  

**numDistance**

svUtils \ 

**UNSIGNED4**  

- **numDistance**
  
  (VARSTRING str1, VARSTRING str2)
Calculates the numeric distance between two numeric strings as ABS(n1 - n2).

**PARAMETER**

- **str1** ||| VARSTRING — No Doc
- **str2** ||| VARSTRING — No Doc

**RETURN** UNSIGNED4 —

---

**ADDVECS** addVecs

**svUtils \**

<table>
<thead>
<tr>
<th>t_Vector</th>
<th>addVecs</th>
</tr>
</thead>
<tbody>
<tr>
<td>(t_Vector vec1, t_Vector vec2, UNSIGNED4 multiplier = 1)</td>
<td></td>
</tr>
</tbody>
</table>

Implements vec1 + (vec2 * multiplier) Allows (potentially) scaled addition of vectors as well as subtraction (using a negative multiplier).

**PARAMETER**

- **vec1** ||| SET ( REAL8 ) — No Doc
- **vec2** ||| SET ( REAL8 ) — No Doc
- **multiplier** ||| UNSIGNED4 — No Doc

**RETURN** SET ( REAL8 ) —
Module to perform calculations to manage the weights, and their storage as slices.

Weights are stored in fixed size slices for ease of distribution and management. Currently only supports 3 layer Neural Network weights as used in word vectorization. Will need to be extended to handle a general Neural Network shape.

**PARAMETER** `shape` ||| SET ( INTEGER4 ) — The number of neurons in each layer of the Neural Network. For example, [100, 10, 200] describes a neural network with 100 neurons in the input layer, 10 in the hidden layer, and 200 in the output layer.

**Children**

1. `nWeights` : The total number of weights in the network
2. `toFlatIndex` : Convert the compound index: (layer, j, i) to a contiguous flat index into a set of weights
3. fromFlatIndex : Convert a flat index into a list of weights into a compound index into the weights of the neural network: (layer, j, i)

4. slicesPerNode : The number of slices needed for each node

5. nSlices : The total number of slices used to hold the weights

6. sliceSize : The number of weights in each slice

7. nWeightSlots : The number of slots to hold weights across all slices

8. initWeights : Return an initial set of weight slices with weights set to random values

9. distributeAllSlices : Copy weights to all nodes and assign the node id to the copy on each node

10. toSliceExt : Make Extended Weights

11. fromSliceExt : Take a set of Extended Weight slices (i.e

12. slices2Linear : Convert a dataset of replicated slices (SliceExt) into a single SliceExt replicated on each node and containing one linear array (i.e

13. compressOne : Compress a set of weights (assumed to be sparse) by converting to a sparse representation [...] packed into a DATA field

14. decompressOne : Decompress a set of compressed weights in sparse format (i.e

15. compressWeights : Compress a set of extended slices (e.g

16. decompressWeights : Decompress a set of compressed slices into the native extended slice format

NWEIGHTS nWeights

weights \n
| nWeights

The total number of weights in the network

RETURN INTEGER8 —
**TOFLATINDEX** toFlatIndex

weights \[

<table>
<thead>
<tr>
<th>UNSIGNED4</th>
<th>toFlatIndex</th>
</tr>
</thead>
<tbody>
<tr>
<td>(UNSIGNED2 l, UNSIGNED4 j, UNSIGNED4 i)</td>
<td></td>
</tr>
</tbody>
</table>

Convert the compound index: \((\text{layer}, j, i)\) to a contiguous flat index into a set of weights.

**PARAMETER** \( l \) ||| UNSIGNED2 — No Doc  
**PARAMETER** \( j \) ||| UNSIGNED4 — No Doc  
**PARAMETER** \( i \) ||| UNSIGNED4 — No Doc

**RETURN** UNSIGNED4 —

**FROMFLATINDEX** fromFlatIndex

weights \[

<table>
<thead>
<tr>
<th>wIndex</th>
<th>fromFlatIndex</th>
</tr>
</thead>
<tbody>
<tr>
<td>(UNSIGNED4 indx)</td>
<td></td>
</tr>
</tbody>
</table>

Convert a flat index into a list of weights into a compound index into the weights of the neural network: \((\text{layer}, j, i)\).

**PARAMETER** \( \text{indx} \) ||| UNSIGNED4 — No Doc

**RETURN** ROW ( wIndex ) —

**SLICESPERNODE** slicesPerNode

weights \[

25
| slicesPerNode |

The number of slices needed for each node

RETURN INTEGER8 —

| NSLICES nSlices |

weights \ 

| nSlices |

The total number of slices used to hold the weights.

RETURN INTEGER8 —

| SLICESIZE sliceSize |

weights \ 

| sliceSize |

The number of weights in each slice.

RETURN INTEGER8 —

| NWEIGHTSLOTS nWeightSlots |

weights \ 

| nWeightSlots |
nWeightSlots

The number of slots to hold weights across all slices. This may be different from nWeights because nWeights does not always divide exactly into nSlices.

**RETURN** INTEGER8  —

---

**INITWEIGHTS** initWeights

weights \ 

**DATASET(slice)** initWeights

Return an initial set of weight slices with weights set to random values.

---

**DISTRIBUTEALLSLICES** distributeAllSlices

weights \ 

**DATASET(SliceExt)** distributeAllSlices

**(DATASET(SliceExt) slices)**

Copy weights to all nodes and assign the node id to the copy on each node.

If running on 7.2 or greater, use the DISTRIBUTE(,,, ALL) facility. Otherwise, use NORMALIZE to make copies of each and assign nodeId, then DISTRIBUTE by nodeId.

**PARAMETER** slices ||| TABLE ( SliceExt ) — No Doc

**RETURN** TABLE ( { UNSIGNED2 nodeId , UNSIGNED2 slicId , REAL4 loss , REAL4 minLoss , UNSIGNED4 minEpoch , UNSIGNED4 maxNoProg , UNSIGNED8 batchPos , SET ( REAL8 ) weights } ) —
TOSLICEEXT toSliceExt

weights \n
<table>
<thead>
<tr>
<th>DATASET(SliceExt)</th>
<th>toSliceExt</th>
</tr>
</thead>
<tbody>
<tr>
<td>(DATASET(Slice) weights)</td>
<td></td>
</tr>
</tbody>
</table>

Make Extended Weights. Return a dataset of weight slices that have been replicated to all nodes and converted to SliceExt record type that includes a node id.

PARAMETER weights ||| TABLE ( Slice ) — No Doc

RETURN TABLE ( { UNSIGNED2 nodeId , UNSIGNED2 sliceId , REAL4 loss , REAL4 minLoss , UNSIGNED4 minEpoch , UNSIGNED4 maxNoProg , UNSIGNED8 batchPos , SET ( REAL8 ) weights } ) —

FROMSLICEEXT fromSliceExt

weights \n
<table>
<thead>
<tr>
<th>DATASET(Slice)</th>
<th>fromSliceExt</th>
</tr>
</thead>
<tbody>
<tr>
<td>(DATASET(SliceExt) extWeights)</td>
<td></td>
</tr>
</tbody>
</table>

Take a set of Extended Weight slices (i.e. replicated to all nodes) and return a dataset of Weight slices that are distributed by sliceId. The duplicated copies are filtered out except on the node that owns each slice.

PARAMETER extweights ||| TABLE ( SliceExt ) — No Doc

RETURN TABLE ( { UNSIGNED2 sliceId , SET ( REAL8 ) weights } ) —

SLICES2LINEAR slices2Linear

weights \n

Convert a dataset of replicated slices (SliceExt) into a single SliceExt replicated on each node and containing one linear array (i.e. SET) of weights.

**PARAMETER**  
`slices` ||| TABLE ( SliceExt ) — No Doc

**RETURN**  
ROW ( { UNSIGNED2 nodeId , UNSIGNED2 sliceId , REAL4 loss , REAL4 minLoss , UNSIGNED4 minEpoch , UNSIGNED4 maxNoProg , UNSIGNED8 batchPos , SET ( REAL8 ) weights } ) —

---

**COMPRESSONE compressOne**

```
weights \\
```

**DATA**  
compressOne
t_Vector wts, UNSIGNED4 slicesize

Compress a set of weights (assumed to be sparse) by converting to a sparse representation [...] packed into a DATA field.

**PARAMETER**  
wts ||| SET ( REAL8 ) — No Doc

**PARAMETER**  
slicesize ||| UNSIGNED4 — No Doc

**RETURN**  
DATA —

---

**DECOMPRESSONE decompressOne**

```
weights \\
```

```
t_Vector decompressOne
data cwts, UNSIGNED4 slicesize
```

---

29
Decompress a set of compressed weights in sparse format (i.e. [ ... ] into a dense set of weights.

**PARAMETER**  

cwts  ||| DATA — No Doc

**PARAMETER**  

slicesize  ||| UNSIGNED4 — No Doc

**RETURN**  

SET ( REAL8 )

---

**COMPRESSWEIGHTS**  

**compressWeights**

```shell
weights \n
<table>
<thead>
<tr>
<th>DATASET(CSlice)</th>
<th>compressWeights</th>
</tr>
</thead>
<tbody>
<tr>
<td>(DATASET(SliceExt) slices)</td>
<td></td>
</tr>
</tbody>
</table>
```

Compress a set of extended slices (e.g. SliceExt) into CSlice format.

**PARAMETER**  

slices  ||| TABLE ( SliceExt ) — No Doc

**RETURN**  

TABLE ( { UNSIGNED2 nodeId , UNSIGNED2 sliceId , REAL4 loss , REAL4 minLoss , UNSIGNED4 minEpoch , UNSIGNED4 maxNoProg , UNSIGNED8 batchPos , DATA cweights } )

---

**DECOMPRESSWEIGHTS**  

**decompressWeights**

```shell
weights \n
<table>
<thead>
<tr>
<th>DATASET(SliceExt)</th>
<th>decompressWeights</th>
</tr>
</thead>
<tbody>
<tr>
<td>(DATASET(CSlice) cslices)</td>
<td></td>
</tr>
</tbody>
</table>
```

Decompress a set of compressed slices into the native extended slice format.

**PARAMETER**  

cslices  ||| TABLE ( CSlice ) — No Doc
RETURN TABLE ( { UNSIGNED2 nodeId, UNSIGNED2 sliceId, REAL4 loss, REAL4 minLoss, UNSIGNED4 minEpoch, UNSIGNED4 maxNoProg, UNSIGNED8 batchPos, SET ( REAL8 ) weights } ) —